

JAMES BOWIE HIGH SCHOOL

ARTS & AUDIO / VIDEO COURSES



Graphic Design 8280.RCOC.Y

- Grades 10-12
- 1 credit
- Technology Credit
- Honors weighted
- Articulated to ACC

Animation I 8252.HT1CY

- Grades 10-12
- 1 credit
- Technology Credit
- Honors weighted

Animation II 8256.HT1CY

- Grades 11-12
- 1 credit
- Technology Credit
- Honors weighted
- Articulated to ACC

Problems & Solutions 8920.RCOC.Y

- Grade 12
- 1 credit
- Honors weighted

This course introduces media in the industry using standard software such as Photoshop with the use of type, images, form, design layout, conceptual elements, and principles of design involving graphical projects such as logos, business cards, advertisements, posters, flyers, e-magazines, brochures, and more. Projects explore design processes in visual identity, communication, creative problem solving, and design practice using critiques and discussions. Gain experience with hardware such as SLR cameras, hd video cameras, and software such as Photoshop and Illustrator.

Course introduces terminology, 2d and 3d concepts, history, and optimization to the web. Students will gain experience with modern applications such as Flash, Premiere, and After Effects. Students create projects such as classical cel, 2d, 3d, stop motion, and interactive techniques for the web. Students explore fundamentals to understand character development used in movies and the gaming industry and performance emphasis placed on the analysis of actions & motion graphics.

Building on principles learned in Animation I, students are introduced to additional tools, skills, and techniques needed to animate in 3d with an emphasis on character stylization, performance, and advanced animation principles. This course encompasses all major aspects of creating 3d modeling, effects, and lighting using developed characters to animate for personality. Students work with advanced concepts and combine with audio to create finished productions.

This is an independent study course in which students propose projects in their passionate area of interest and produce them in their entirety. This senior course focuses on student technology goals following high school. Students may choose to specialize and further develop their skills in digital imaging, web design, 3d modeling, animation, stop motion, game development, or other areas of interest. This course focuses on the preparation of a personal, professional portfolio.



Mr. Nourse's Courses

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